

Production reminders:

### A) Safety

### B) Respect

- if you want to use someone's space, a classroom, an office, etc. be sure you ask (giving plenty of notice)
- be quiet in the hallways if filming or scouting

### C) Habits

#### 1) Test your recording before you film too much

- do this by viewing it on the camera (for audio and visual) AND if possible, on a computer

2) For all scenes, **begin recording slightly before the action and keep the camera rolling just after** – this will allow more room for editing the scene (you'll thank yourself later).

#### 3) Upload all footage from filming for the day in the Public Folder BEFORE you leave class

for this assignment, go to: **Public > IB Film > \_Film Two**

and make a folder for your group

- here you will put your clips, put the Premiere Pro project, and add any other files you need

4) I know not every moment of class time will need you to be working on your film. If you are not working on your film production, you need to be doing schoolwork. Of course being a film class, you could be watching a film.

- for your first film, you were asked to monitor yourselves, for this film you will be graded for participation and film work will be given if you are at a loss of what you can do

- On the first film, there was a group or two that appeared to have one editor, and that person did the work at home. This is not acceptable – while a single person editing may happen, please be sure to include/share your knowledge about editing with your group. If your program (or the version of the program) differs, figure out how to do some work at school and how to transfer the work.

#### 5) Attempt to control all you can in your filming space (the frame)

*Example: we all know what our classrooms/hallways look like – unless a scene is supposed to take place at school, dress-up the scene so it doesn't look like school. If the character is supposed to be an adult, find an adult, etc. You want us to believe in the world of the film you are creating.*

6) You will find out soon enough, editing always takes longer than you think....

7) And most important: PLAN!